pplication or Docket Number

4 - 2 - 10 - 16 12 50

PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY** TYPE [**SMALL ENTITY** (Column 2) OR (Column 1) TOTAL CLAIMS RATE FEE RATE FEE BASIC FEE 710.00 **BASIC FEE** 355.00 OR NUMBER EXTRA **FOR** NUMBER FILED TOTAL CHARGEABLE CLAIMS X\$18= X\$ 9=minus 20= OR X80= INDEPENDENT CLAIMS minus 3 =X40= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST ADDI-**CLAIMS** ADDI-NUMBER PRESENT AMENDMENT A REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus OR Total Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= 100 0 OR TOTA TOTAL ADDIT FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA AFTER** AMENDMENT FEE FEE PAID FOR **AMENDMENT** X\$18= X\$ 9= Minus Total OR Minus *** Independent X80 =X40= **李子表示操** OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-PRESENT NUMBER REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT **AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR Minus Independent X80= X40 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL ADDIT. FEE

ADDIT, FEE

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.